

Arnoldi Algorithm

Nguyễn, Thanh Sơn

Universitaet Bremen
Zentrum fuer Technomathematik

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Introduction

- **Arnoldi algorithm/Arnoldi process** is used to produce an orthonormal basis for a Krylov subspace. Given a square matrix A , a non-zero vector x and an integer number m , find a matrix V s.t. $V^T V = I$ and

$$\text{colspan}(V) = \text{span}(x, Ax, A^2x, \dots, A^{m-1}x).$$

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Coding

```
function [V, H] = Arnoldi(A, b, m, tol)
H = zeros(m + 1, m);
beta = norm(b);
V = b/beta;
for j = 1 : m
    w = AV(:, j);
    for i = 1 : j
        H(i, j) = w'V(:, i);
    end
    for i = 1 : j
```

```
        w = w - H(i, j) * V(:, i);
    end
    H(j + 1, j) = norm(w);
    if H(j + 1, j) < tol
        break
    end
    H = H(1 : j, 1 : j);
    V = [V w/H(j + 1, j)];
end
end
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```


- Three matrices A , V , H satisfy the relations

$$AV_m = V_{m+1}H_{(m+1) \times m}; \quad (1)$$

$$V_m^T AV_m = H_{m \times m}. \quad (2)$$

$H_{m \times m}$ is a Hessenberg matrix, $V_m^T V_m = I_m$.

- This structure is useful in many situations in linear algebra.

Linear equations

- GMRES (Generalized Minimum RESidual method): Given a square (usually large, sparse) system $Ax = b$ of order N , initial guess x_0 , $r_0 = b - Ax_0$ called initial residual. One finds the approximate solution in affine subspace $x_0 + \mathcal{K}_m(A, r_0)$.
- Let $x = x_0 + V_m y$, $y \in \mathbb{R}^m$, the minimization problem $\|b - Ax\|_2$ subject to $x \in \mathbb{R}^N$ is converted to minimizing $\| \|r_0\| e_1 - H_{(m+1) \times m} y \|$ subject to $y \in \mathbb{R}^m$.
- If A is nonsingular, GMRES breaks down at m^{th} iff $x_m = x_0 + V_m y$ is the exact solution.
- Some other methods or variations: FOM, GCR, GMRES-DR, c.f [4, 6, 7, 8]

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Eigenvalues problem

- The original eigenvalue problem $Ax = \lambda x$ is replaced by the "reduced" eigenvalue problem $H_{m \times m} z_m = \theta z_m$ where the Arnoldi basis V_m is started with a unit-normed initial eigenvector v_1 . Then, the approximate eigenpairs of A are selected from the Ritz pairs $\{(\theta_i, V_m z_{m,i})\}$.
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Model reduction

Consider a LTI dynamical system

$$Ex'(t) = Ax(t) + bu(t), \quad (3)$$

$$y(t) = cx(t) + du(t); \quad (4)$$

The transfer function is $H(s) = c(sE - A)^{-1}b + d$. Moments matching method approximates $H(s)$ near some point, say s_0 , by matching a few leading coefficients of Taylor expansion at s_0 .

$$H(s) = -c \sum_{i=0}^{\infty} ((A - s_0 E)^{-1} E)^i (A - s_0 E)^{-1} b (s - s_0)^i + d$$

Model reduction

This can be done by projecting the system (3)-(4) onto Krylov subspace $V = \mathcal{K}_m((A - s_0 E)^{-1} E, (A - s_0 E)^{-1} b)$ or both $V = \mathcal{K}_m((A - s_0 E)^{-1} E, (A - s_0 E)^{-1} b)$ and $W = \mathcal{K}_{i+1}(((A - s_0 E)^{-1} E)^T, C^T)$. The reduced systems are then,

One-sided

$$\begin{aligned} V^T E V x' &= V^T A V x + V^T b u, \\ y &= c V x + d u; \end{aligned}$$

Two-sided

$$\begin{aligned} W^T E V x' &= W^T A V x + W^T b u, \\ y &= c V x + d u; \end{aligned}$$

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- **Deflation** may occur, if the process has not been convergent, restarting is required.
- **Restarting** is also needed when the order of Krylov subspace is big, (but under-convergent) since this requires much computer memories.
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Examples

Two applications of Arnoldi algorithm in solving linear equations and model reduction are provided.

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